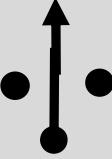
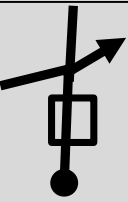
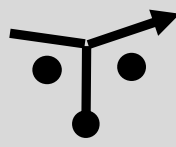
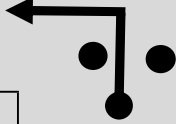
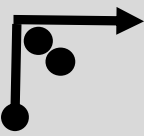
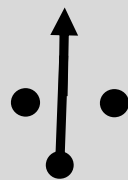
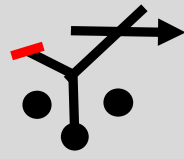
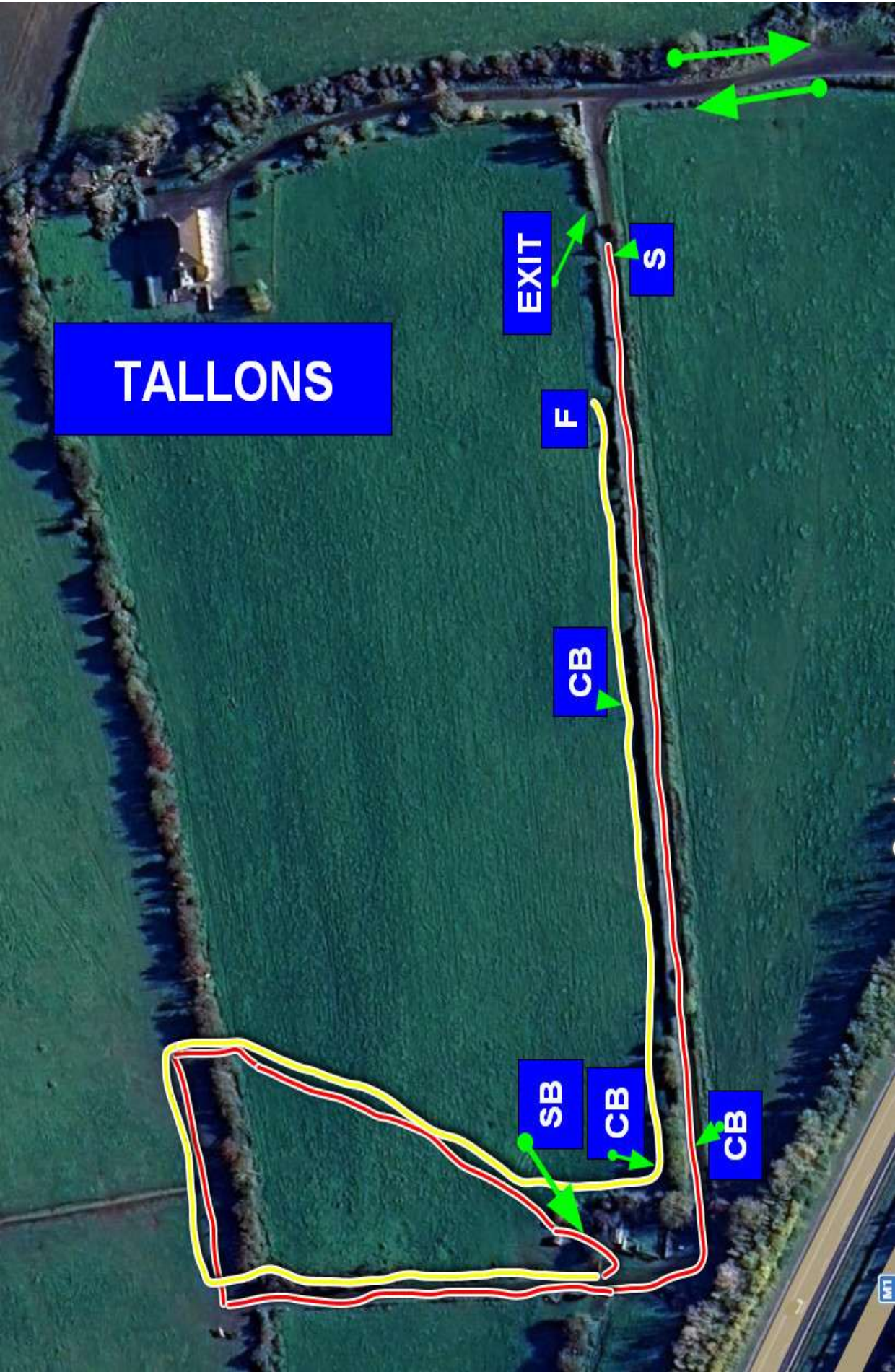
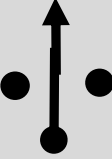
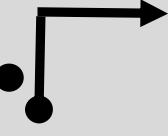
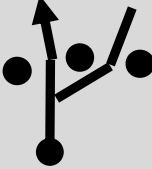
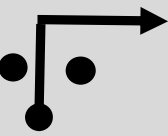
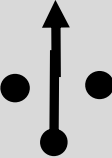
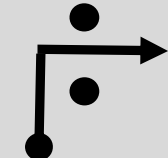
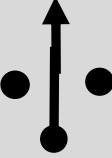


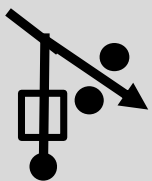
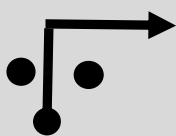
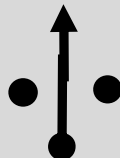
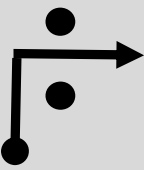
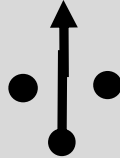
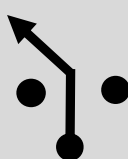
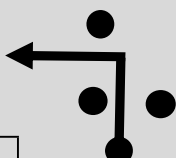


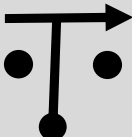
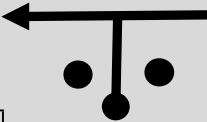
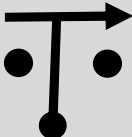
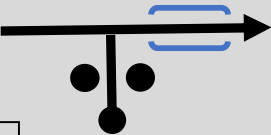
FROM	Selective 1 & 10 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE / GRASS
TO	Selective 1 & 10 :Finish		1.05		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START		1.05
0.18	0.18		AROUND CONE "A"		0.87
0.07	0.25		STOP BOX MERGE TRAFFIC FROM RIGHT		0.80
0.08	0.33		LAP 1 - FOLLOW ROUTE MARKERS KEEP RIGHT		0.72
0.12	0.45		STOP BOX MERGE TRAFFIC FROM LEFT		0.60
0.02	0.47		LAP 1 - FOLLOW ROUTE MARKERS KEEP RIGHT - MERGE TRAFFIC FROM LEFT		0.58
0.11	0.58		LAP 2 - FOLLOW ROUTE MARKERS KEEP STRAIGHT ON		0.47
0.04	0.62		THRU GAP		0.43

FROM	Selective 1 & 10 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE / GRASS
TO	Selective 1 & 10 :Finish		1.05		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.09	0.71	 8	CODE BOARD TURN LEFT -THRU MARKERS		0.34
0.06	0.77	 9	TURN 360 AROUND CONE "A"		0.28
0.09	0.86	 10	THRU TUNNELL		0.19
0.03	0.89	 11	TURN RIGHT -AROUND CONES		0.16
0.06	0.95	 12	CODE BOARD ON LEFT		0.10
0.10	1.05	 13	STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			EXIT RIGHT THRU GATEWAY ON LANE TURN RIGHT ON MAIN ROAD		

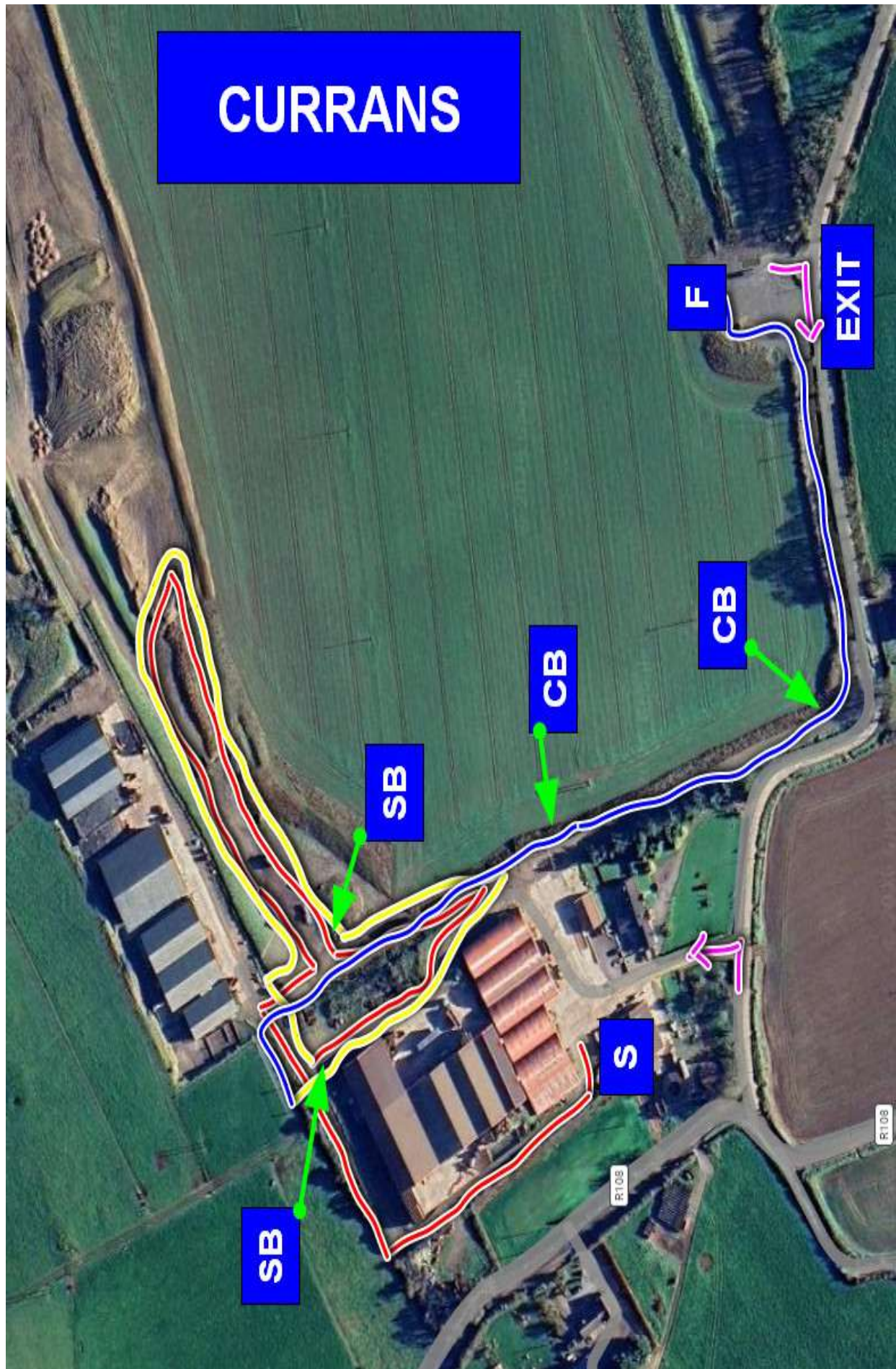


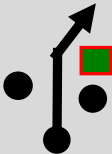
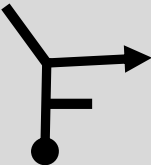
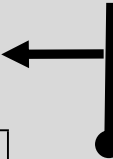
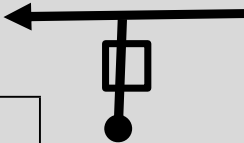
FROM	Selective 2 & 11 :Start		DISTANCE (KM)	Surface:	GRAVEL/ GRASS
TO	Selective 2 & 11 :Finish		1.20		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START		1.20
0.25	0.25		CODE BOARD BEFORE GATE TURN RIGHT		0.95
0.05	0.30		THRU GATE ON LEFT MERGE TAFFIC FROM RIGHT		0.90
0.12	0.42		THRU GATE - TURN RIGHT		0.78
0.03	0.45		THRU GAP		0.75
0.03	0.48		TURN RIGHT -THRU GATE		0.72
0.02	0.50		FOLLOW ROUTE MARKERS- "A"		0.70
0.05	0.55		LAP 1 - FOLLOW ROUTE MARKERS KEEP RIGHT		0.65

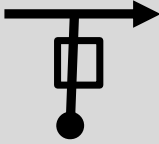
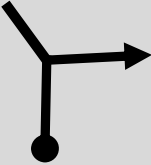
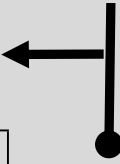
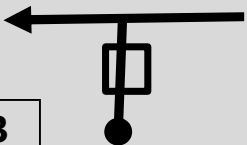
FROM	Selective 2 & 11 :Start		DISTANCE (KM)	Surface:	GRAVEL/ GRASS
TO	Selective 2 & 11 :Finish		1.20		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.05	0.60		STOP BOX BEFORE GATE CAUTION -MERGE -TURN RIGHT		0.60
0.15	0.75		TURN RIGHT -THRU GATE		0.45
0.02	0.77		THRU GAP		0.43
0.04	0.81		TURN RIGHT -THRU GATE		0.39
0.10	0.85		FOLLOW ROUTE MARKERS- "A"		0.35
0.05	0.90		LAP 2 - FOLLOW ROUTE MARKERS KEEP LEFT		0.30
0.07	0.97		TURN LEFT THRU ROUTE MARKERS CODE BOARD AFTER LEFT TURN		0.23
0.08	1.05		CODE BOARD		0.15

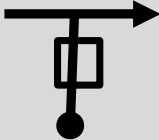
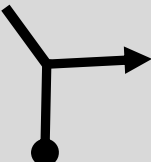
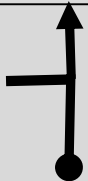
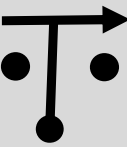
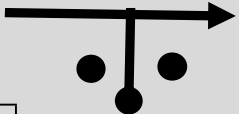
FROM	Selective 2 & 11 :Start		DISTANCE (KM)	Surface:	GRAVEL/ GRASS
TO	Selective 2 & 11 :Finish		1.20		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.15	1.20		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			EXIT THRU GAP RALLY TRAFFIC ON LANE		
			EXIT ALONG DRIVEWAY TO MAIN ROAD		
			 MAIN ROAD EXIT		

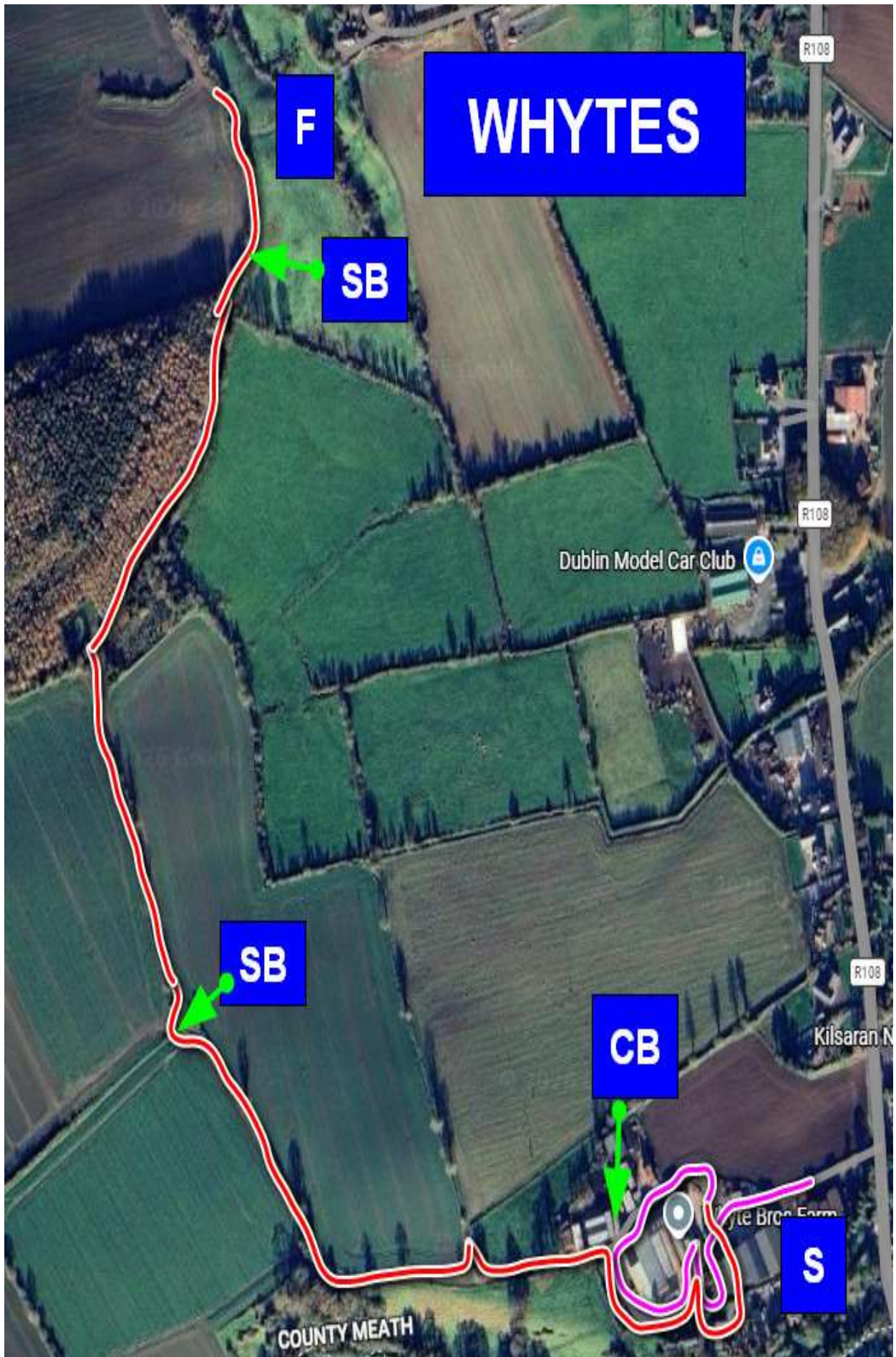
CURRANS

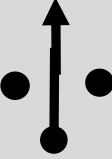
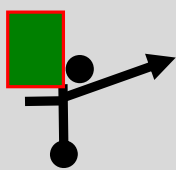
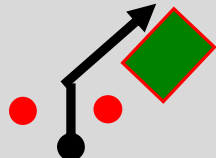
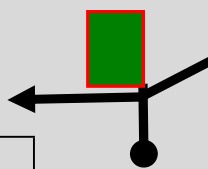


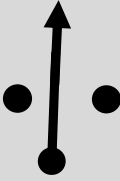
FROM	Selective 3 & 12 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE
TO	Selective 3 & 12 :Finish		2.05		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START @ BUILDING		2.04
0.11	0.11				1.93
0.11	0.22		PASSING MERGE FROM RIGHT		1.82
0.04	0.26				1.78
0.12	0.38				1.66
0.06	0.44				1.60
0.18	0.62		STOP BOX MERGE TRAFFIC FROM RIGHT		1.42
0.09	0.71		TURN @ JCB GENERATOR		1.33

FROM	Selective 3 & 12 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE
TO	Selective 3 & 12 :Finish		2.05		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.13	0.84	 8	STOP BOX MERGE TRAFFIC FROM LEFT		1.20
0.03	0.87	 9	TURN @ RED POST		1.17
0.02	0.89	 10			1.15
0.13	1.02	 11			1.02
0.05	1.07	 12			0.97
0.03	1.10	 13	STOP BOX MERGE TRAFFIC FROM RIGHT		0.94
0.23	1.33	 14	TURN @ JCB GENERATOR		0.71

FROM	Selective 3 & 12 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE
TO	Selective 3 & 12 :Finish		2.05		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.13	1.46	15 	STOP BOX MERGE TRAFFIC FROM LEFT		0.58
0.05	1.51	16 	TURN @ RED POST		0.53
0.04	1.55	17 	CARS MERGE FROM LEFT		0.49
0.13	1.68	18 	CODE BOARD OPP RED POLE ON RIGHT		0.36
0.13	1.81	19 	CODE BOARD BEFORE CORNER		0.23
0.49	2.04	20 	STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			EXIT RIGHT THRU GATE		



FROM	Selective 4 & 13 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE
TO	Selective 4 & 13 :Finish		1.80		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START		1.80
		0			
0.17	0.17		AROUND CONE "A"		1.63
		1			
0.03	0.20		THRU CONES "B "		1.60
		2			
0.10	0.30		CODE BOARD @ CORNER OF SHED		1.50
		3			
0.10	0.40				1.40
		4			
0.10	0.50		THRU CONES "B "		1.30
		5			
0.10	0.60				1.20
		6			
0.15	0.75		CHICANE		1.05
		7			

FROM	Selective 4 & 13 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE
TO	Selective 4 & 13 :Finish		1.80		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.15	0.90		DECEPTIVE BEND 		0.90
0.20	1.10		STOP BOX @ GAP ON LEFT 		0.70
0.30	1.40		CHICANE ON BEND 		0.40
0.28	1.68		STOP BOX @ OPENING FROM TREES 		0.12
0.12	1.80		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			MOVE FORWARD, TURN AND PARK FOR EXIT ROUTE		

MCNALLY'S

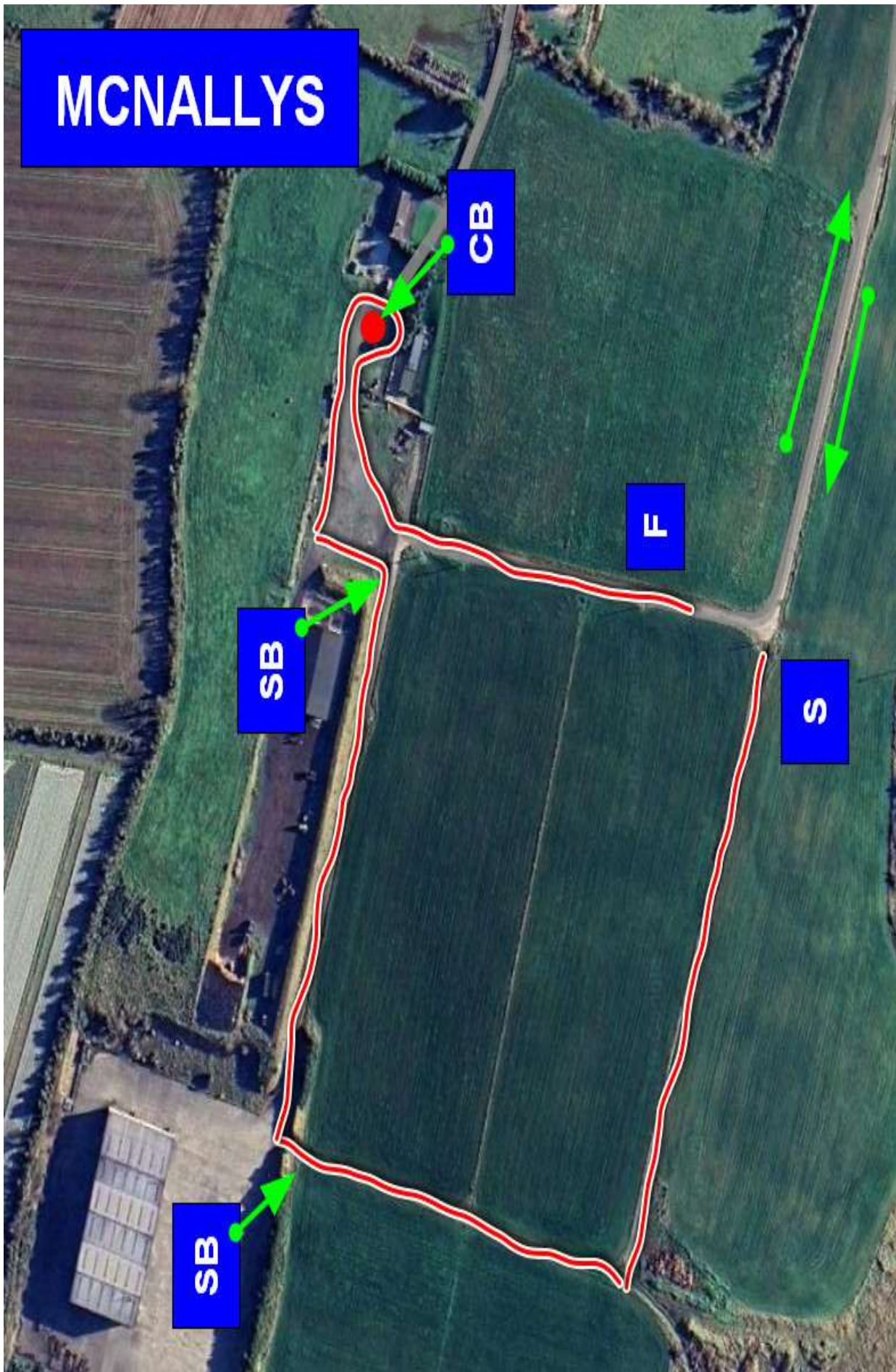
CB

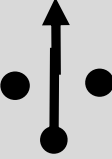
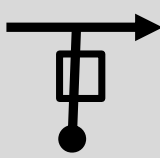
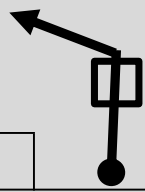
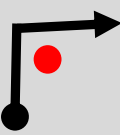
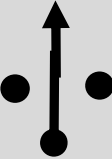
F

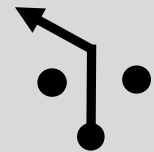
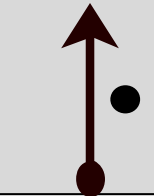
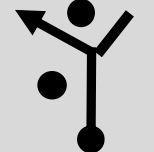
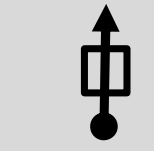
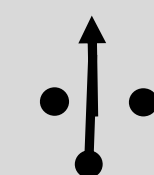
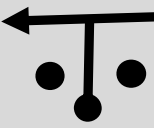
S

SB

SB

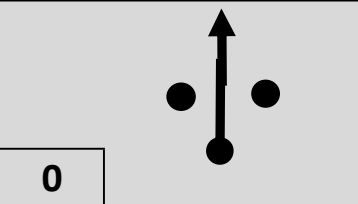
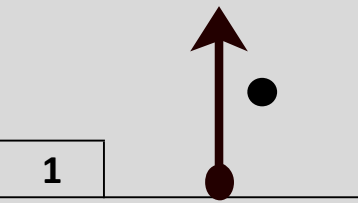
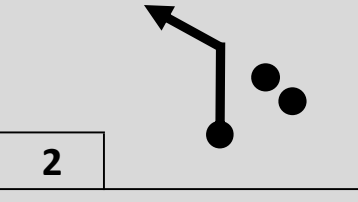
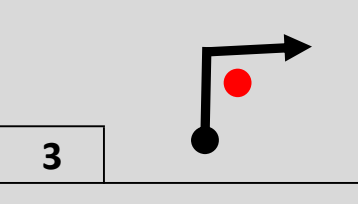
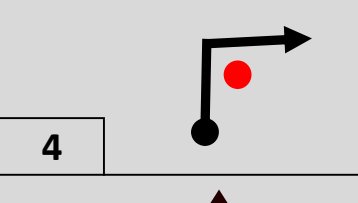
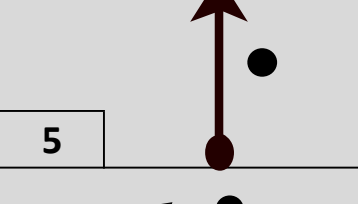
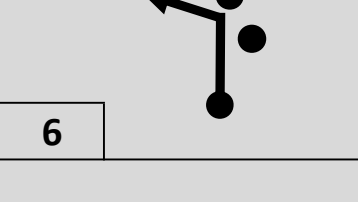
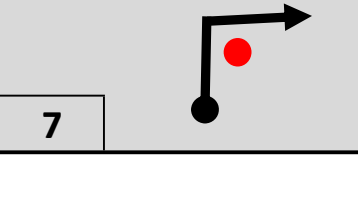


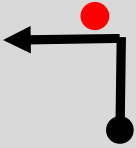
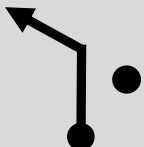
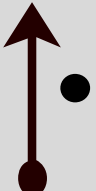
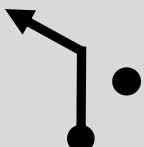
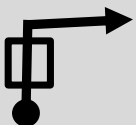
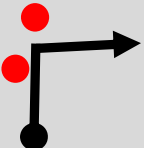
FROM	Selective 5 & 14 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE /GRASS
TO	Selective 5 & 14 :Finish		1.10		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START THINK		1.10
		0			
0.07	0.07		BUMPS IN ROAD		1.03
		1			
0.11	0.18			BUMPS IN ROAD	0.92
		2			
0.09	0.27		DECEPTIVE BEND 		0.83
		3			
0.19	0.46		STOP BOX		0.64
		4			
0.23	0.69		STOP BOX		0.41
		5			
0.04	0.73		TURN RIGHT AT CONE -"A"		0.37
		6			
0.05	0.78		GO THRU BARRIERS		0.32
		7			

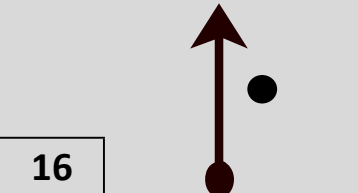
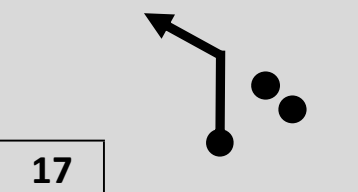
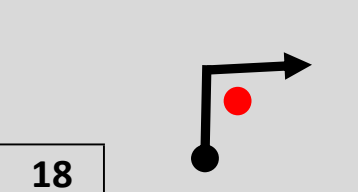
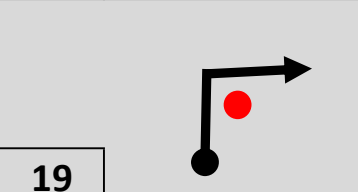
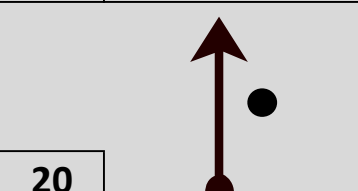
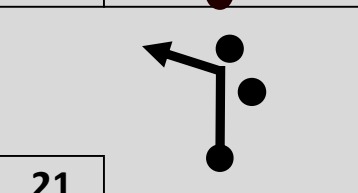
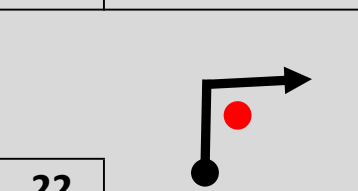
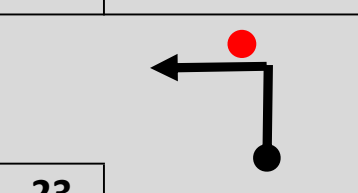
FROM	Selective 5 & 14 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE / GRASS
TO	Selective 5 & 14 :Finish		1.10		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.03	0.81	8 	CODE BOARD GO AROUND POLE		0.29
0.05	0.86	9 	GO THRU BARRIERS KEEP LEFT		0.24
0.06	0.92	10 	KEEP LEFT OF CONE "B"		0.18
0.03	0.95	11 	KEEP LEFT & CONTINUE DOWN ROAD		0.15
0.24	1.10	12 	STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			EXIT LEFT - TWO WAY TRAFFIC		

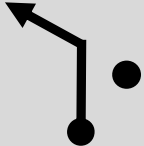
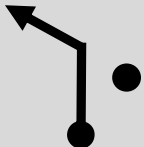
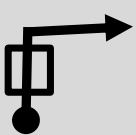
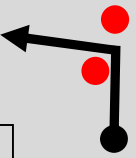
TOBERSOOL

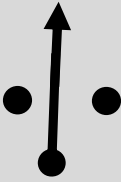


FROM	Selective 6 & 15 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE / GRASS
TO	Selective 6 & 15 :Finish		1.84		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START		1.84
0.13	0.13		STAY LEFT OF CONES		1.71
0.06	0.19		KEEP LEFT OF CONES		1.65
0.13	0.32		TURN RIGHT AT CONE -"A"		1.52
0.04	0.36		TURN RIGHT AT CONE -"B"		1.48
0.05	0.41		STAY LEFT OF CONES		1.43
0.03	0.44		KEEP LEFT OF CONES		1.40
0.04	0.48		TURN RIGHT AT CONE -"C"		1.36

FROM	Selective 6 & 15 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE / GRASS
TO	Selective 6 & 15 :Finish		1.84		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.06	0.54		TURN ~~RIGHT~~ LEFT AT CONE -"D"		1.30
		8			
0.05	0.59		KEEP LEFT OF CONES		1.25
		9			
0.04	0.63		STAY LEFT OF CONES		1.21
		10			
0.06	0.69		KEEP LEFT OF CONES		1.15
		11			
0.09	0.78		STAY BETWEEN CONES		1.06
		12			
0.05	0.83		STOP BOX BEFORE TUNNEL		1.01
		13			
0.06	0.89		STOP BOX IN TUNNEL		0.95
		14			
0.02	0.91		LAP 1 EXIT STOP BOX-TURN RIGHT		0.93
		15			

FROM	Selective 6 & 15 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE / GRASS
TO	Selective 6 & 15 :Finish		1.84		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.13	1.04		STAY LEFT OF CONES		0.80
0.06	1.10		KEEP LEFT OF CONES		0.74
0.13	1.23		TURN RIGHT AT CONE -"A"		0.61
0.04	1.27		TURN RIGHT AT CONE -"B"		0.57
0.05	1.32		STAY LEFT OF CONES		0.52
0.03	1.35		KEEP LEFT OF CONES		0.49
0.04	1.39		TURN RIGHT AT CONE -"C"		0.45
0.06	1.45		TURN ~~RIGHT~~ LEFT AT CONE -"D"		0.39

FROM	Selective 6 & 15 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE / GRASS
TO	Selective 6 & 15 :Finish		1.84		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.06	1.51	 24	KEEP LEFT OF CONES		0.33
0.05	1.56	 25	STAY LEFT OF CONES		0.28
0.04	1.60	 26	KEEP LEFT OF CONES		0.24
0.09	1.69	 27	STAY BETWEEN CONES		0.15
0.06	1.75	 28	STOP BOX BEFORE TUNNEL		0.09
0.06	1.81	 29	STOP BOX IN TUNNEL		0.03
0.02	1.83	 30	LAP 2 EXIT STOP BOX-TURN LEFT		0.01

FROM	Selective 6 & 15 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE / GRASS
TO	Selective 6 & 15 :Finish		1.84		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.01	1.84		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			EXIT ALONG LANE - TWO WAY TRAFFIC		

COLLINS

F

SB

CB

SB

CB

S

R152

RIVERSTOWN

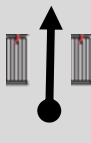
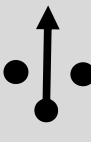
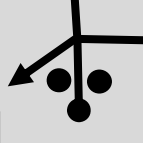
SCAT

R152

R152

town



FROM	Selective 7 & 16 :Start		DISTANCE (KM)	Surface:	GRAVEL/ GRASS
TO	Selective 7 & 16 :Finish		1.24		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START @HUMP ON ROAD		1.24
0.30	0.30		BUMPS IN ROAD THINK CODE BOARD BUMPS IN ROAD ON LEFT		0.94
0.16	0.46		THINK BUMPS IN ROAD GATES LEFT & RIGHT THINK		0.78
0.14	0.60		STOP BOX @ BIG OPENING ON RIGHT		0.64
0.25	0.85		CODE BOARD ON LEFT		0.39
0.25	1.10		STOP BOX @GATE ON LEFT		0.14
0.14	1.24		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			STOP CAUTION ON EXIT LEFT		

HOEYS

CB

F

SB

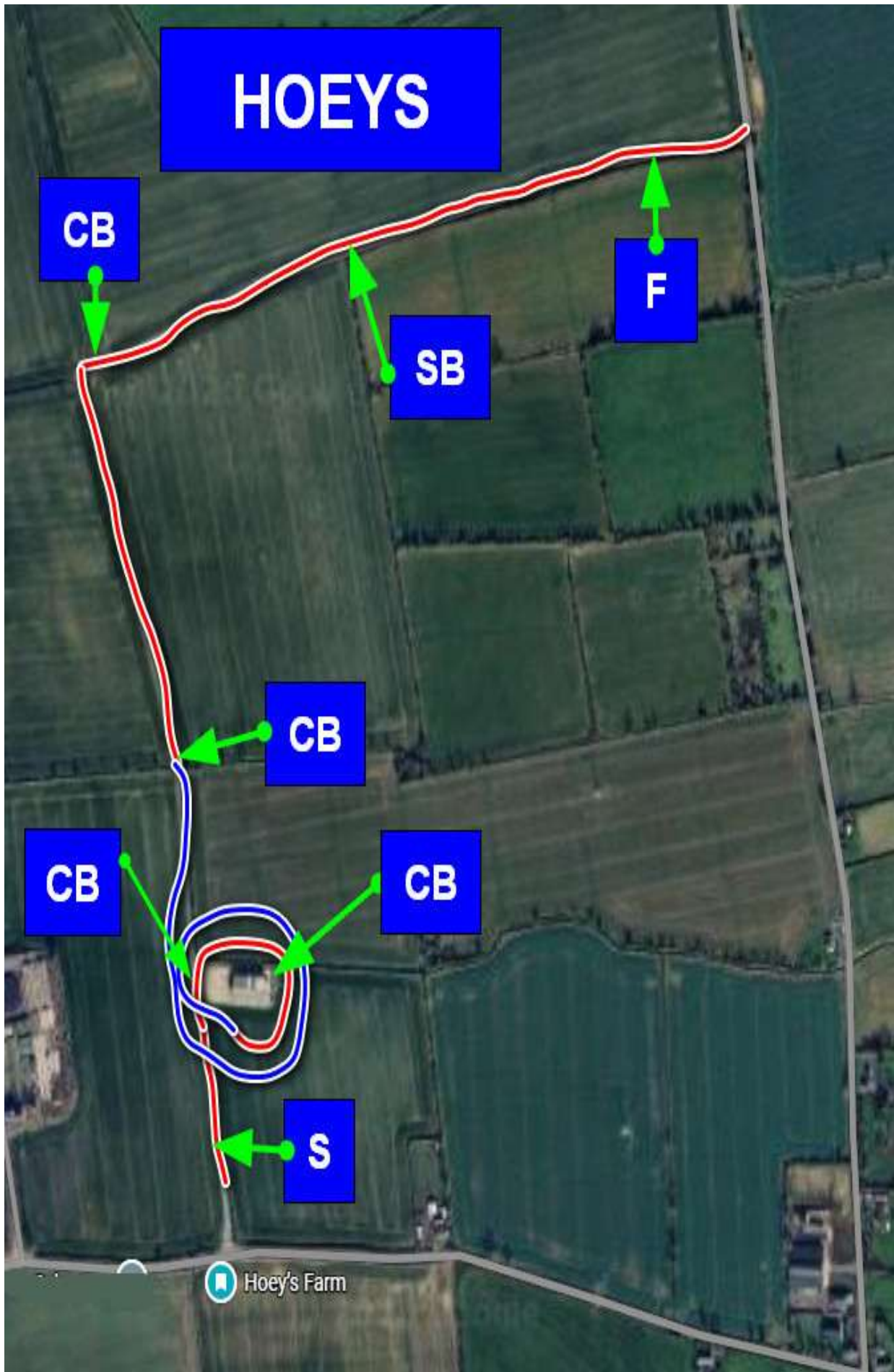
CB

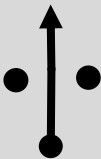
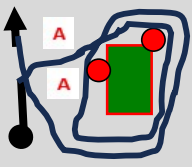
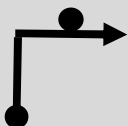
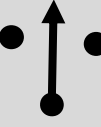
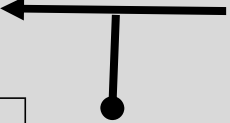
CB

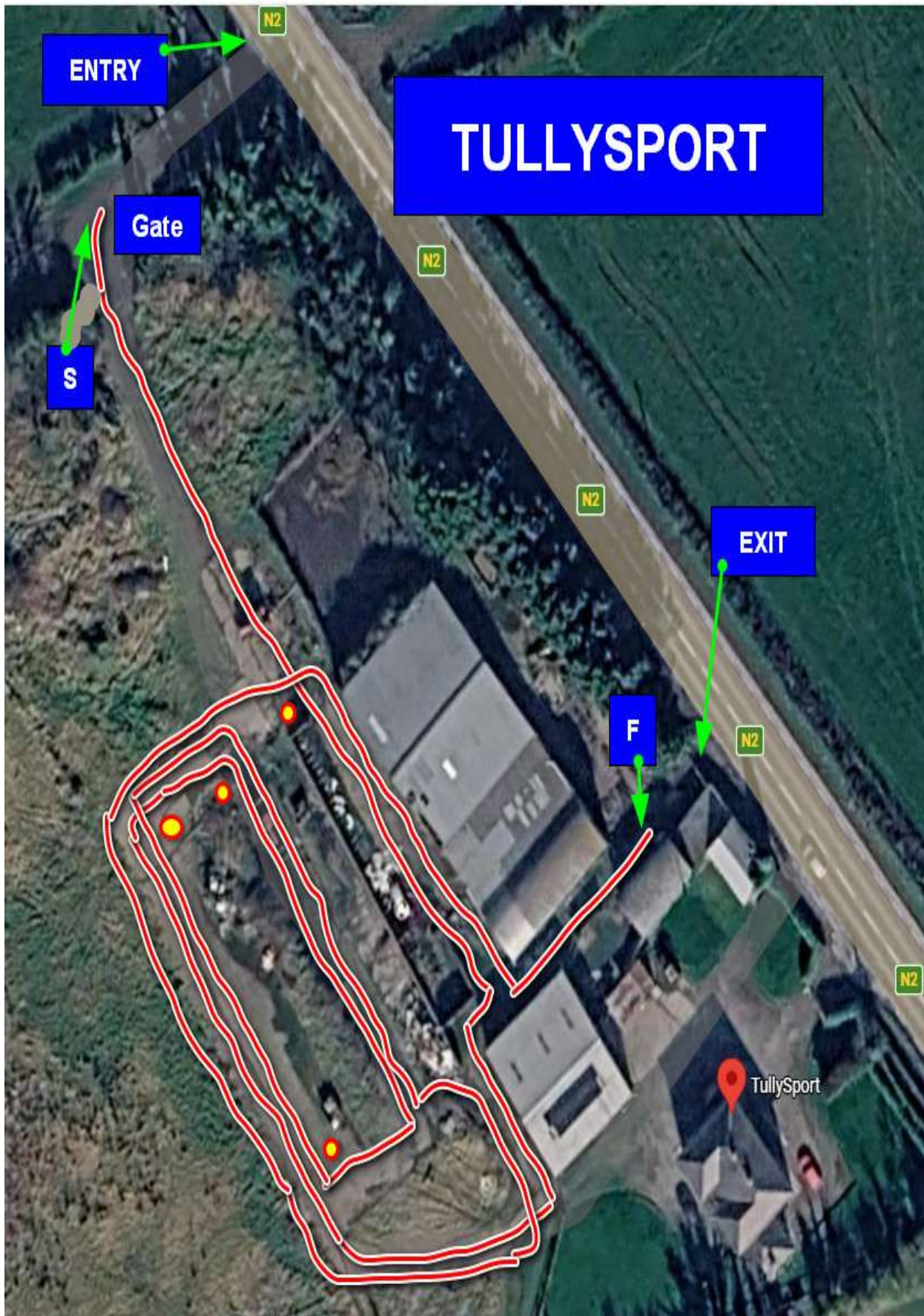
CB

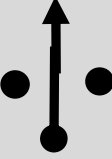
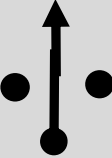
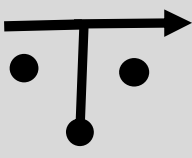
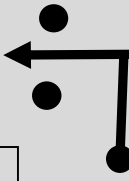
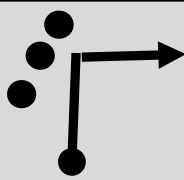
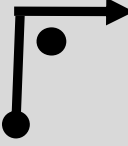
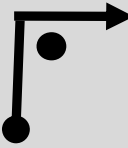
S

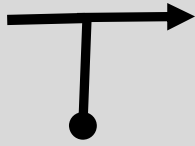
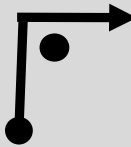
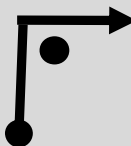
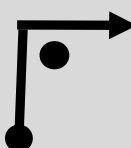
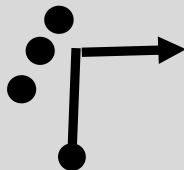
Hoey's Farm

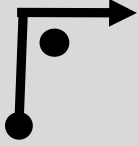
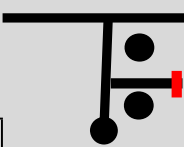
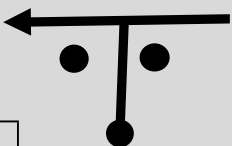
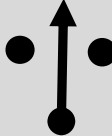
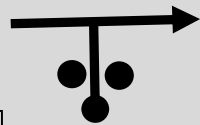


FROM	Selective 8 & 17 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE
TO	Selective 8 & 17 :Finish		1.95		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START		1.95
0.19	0.19		GO TWICE CLOCKWISE AROUND SHED THRU "A A" CODE BOARDS @ REAR & FRONT		1.76
0.63	0.82		CODE BOARD @ DRAIN ON LEFT		1.13
0.37	1.19		CODE BOARD @ BALE ON EXIT		0.76
0.32	1.51		STOP BOX @ GAP ON RIGHT		0.44
0.24	1.75		THINK KEEP LEFT OF ESB PYLON		0.20
0.20	1.95		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			EXIT LEFT DRIVE SLOWLY - RESPECT RESIDENTS - ON THIS NARROW ROAD		



FROM	Selective 9 & 18 :Start		DISTANCE (KM)	Surface:	CONCRETE
TO	Selective 9 & 18 :Finish		0.71		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START INSIDE DOUBLE GATES		0.71
0.05	0.05		THRU GAP		0.66
0.04	0.09		TURN THRU GATES		0.62
0.01	0.10		TURN THRU GATES		0.61
0.02	0.12		TURN AT WOODEN GATES		0.59
0.03	0.15		OPEN TURN RIGHT		0.56
0.06	0.21		TURN AROUND CONE		0.50
0.02	0.23		TURN AROUND CONE		0.48

FROM	Selective 9 & 18 :Start		DISTANCE (KM)	Surface:	CONCRETE
TO	Selective 9 & 18 :Finish		0.71		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.07	0.30	 8	TURN THRU GAP		0.41
0.01	0.31	 9	TURN AROUND CONE		0.40
0.06	0.37	 10	TURN AROUND CONE		0.34
0.01	0.38	 11	TURN AROUND CONE		0.33
0.08	0.46	 12	TURN THRU METAL STACK & PALLETS		0.25
0.02	0.48	 13	TURN AT WOODEN GATES		0.23
0.03	0.51	 14	OPEN TURN RIGHT		0.20

FROM	Selective 9 & 18 :Start		DISTANCE (KM)	Surface:	CONCRETE
TO	Selective 9 & 18 :Finish		0.71		
Interval	Total	DIRECTION	INFORMATION		DISTANCE REGRESS
0.06	0.57	15 	TURN AROUND CONE		0.14
0.03	0.60	16 	MERGE - CARS FROM START LINE ON LEFT		0.11
0.09	0.69	17 	TURN THRU GATES		0.02
0.02	0.71	18 	STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			CAUTION - ON EXIT TO CROSS MAIN N2 ROAD		